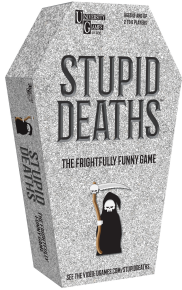


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Ages 18 and Up
2 to 4 Players

Bigger is Better™

The game where
size matters

Instructions



CONTENTS

- 110 Cards
- 4 Wipe-Off Scoring Paddles
- 4 Dry Erase Pens

OBJECT OF THE GAME

The first player to score 20 points is the winner.

SETUP

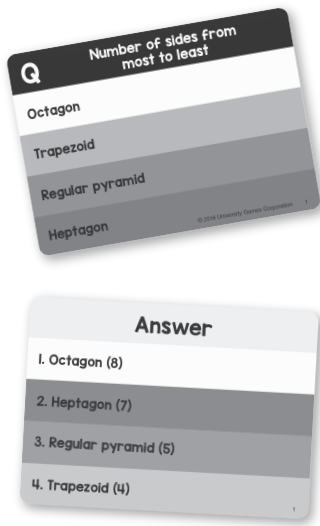
Each player selects a Scoring Paddle (*hamburger, pickle, candy cane or sausage*) and a Dry Erase Pen. The Paddles will be used for answers and scoring. Place the deck of Bigger is Better cards, with the question side up, in a place that all players can access.

PLAYING THE GAME

1. The player who last arrived to play the game takes the top card from the deck and reads it to all of the players (Reader). The Reader reads four choices and asks the players to put them in order from biggest to smallest, most to least, or as required.
2. Each player then writes the four choices in order on his/her Paddle. All players have 60 seconds to write their answers. The Reader may repeat the choices if requested by any player.
3. Scoring Points: Once all players have written down their choices, the Reader flips over the question card and reads the answers to all players. The Reader and all other players score one point for each answer in the correct place. Players record their scores at the top of their Paddles in the score space after each round.

Note: Items in answers can't be used more than once. Answers must be in the correct position 1-4 to score points (see example).

EXAMPLE SCORING



Bigger is Better™ The game where size matters			
Score:	Score:	Score:	Score:
1. Octagon	1. Octagon	1. Heptagon	X
2. Heptagon	2. Pyramid	2. Octagon	X
3. Pyramid	3. Heptagon	3. Trapezoid	X
4. Trapezoid	4. Trapezoid	4. Pyramid	X
Player 1 4 POINTS	Player 2 2 POINTS	Player 3 0 POINTS	

4. All players now wipe the answers off their Paddles and prepare for the next card. The player to the left of the Reader becomes the new Reader.
5. A new card is taken from the top of the deck (*the previous card is discarded to form a discard pile*), and the Reader reads the question and the four choices to the group. Play continues with a new Reader for each card until a Player reaches 20 points. At the end of the final round, the Player with the most points (20 or more) wins the game.

WINNING THE GAME

The game ends once a player reaches 20 points. If more than one player achieves 20 points in the same round, then the player with the most points wins. If there is a tie, those players play one last card as a tie-breaker. The winner of the tie-breaker is declared the winner of the game.